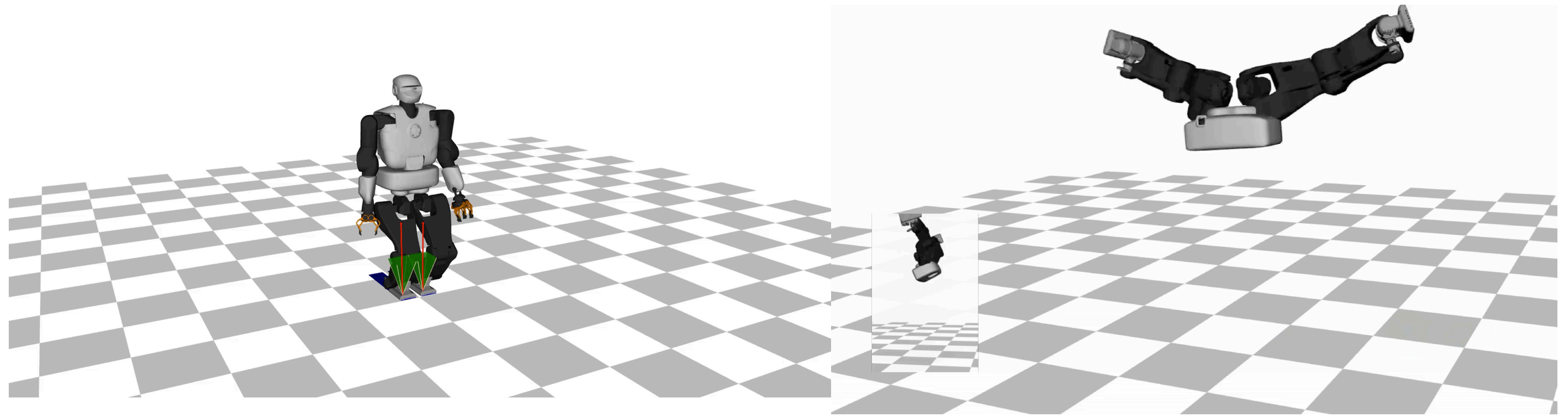


Crocodyl: Fast computations, Efficient Solvers, Receding Horizon, and Learning



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Parag

Ewen
Dantec

Justin
Carpentier

Carlos
Mastalli

Nicolas
Mansard

Crocodyl: Contact **RO**bot **CO**ntrOl by **D**ifferential **DY**namic **P**rogramming Library

Open-Source (BSD License) tool for Optimal Control,
based on **Differential Dynamic Programming** based algorithms,
and tailored for **Legged Locomotion**

<https://hal.archives-ouvertes.fr/hal-02294059>



Numerical Optimal Control

Discretized, finite dimensional, non-linear problem

$$\min_{x^i, u^i \dots} \sum_{i=0}^{N-1} l_s^i(x^i, u^i)$$

such that

$$x^{i+1} = \mathcal{F}_s(x^i, u^i, \delta t)$$

Dynamics Constraint

$$c_i(x^i, u^i) = 0$$

Equality constraints

$$h_i(x^i, u^i) \leq 0$$

Inequality constraints

Numerical Optimal Control

Discretized, finite dimensional, non-linear problem

$$\min_{x^i, u^i \dots} \sum_{i=0}^{N-1} l_s^i(x^i, u^i)$$

such that

$$x^{i+1} = \mathcal{F}_s(x^i, u^i, \delta t)$$

Dynamics Constraint

$$x^0 = \hat{x}^0$$

Initial Condition

Legged Locomotion Problem

Main Challenges

- **Handling contact constraints**
 - to ensure feet placements are exactly satisfied.
- **Handling sparsity in the problem**
 - for faster resolution

Legged Locomotion Problem

Main Challenges

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Legged Locomotion Problem

Contact Constrained Dynamics

$$\begin{bmatrix} M & J_k^T \\ J_k & 0 \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{q}} \\ -[f_k \ \tau_k]^T \end{bmatrix} = \begin{bmatrix} S^T \tau - C\dot{\mathbf{q}} - g \\ -J_k \dot{\mathbf{q}} \end{bmatrix}$$

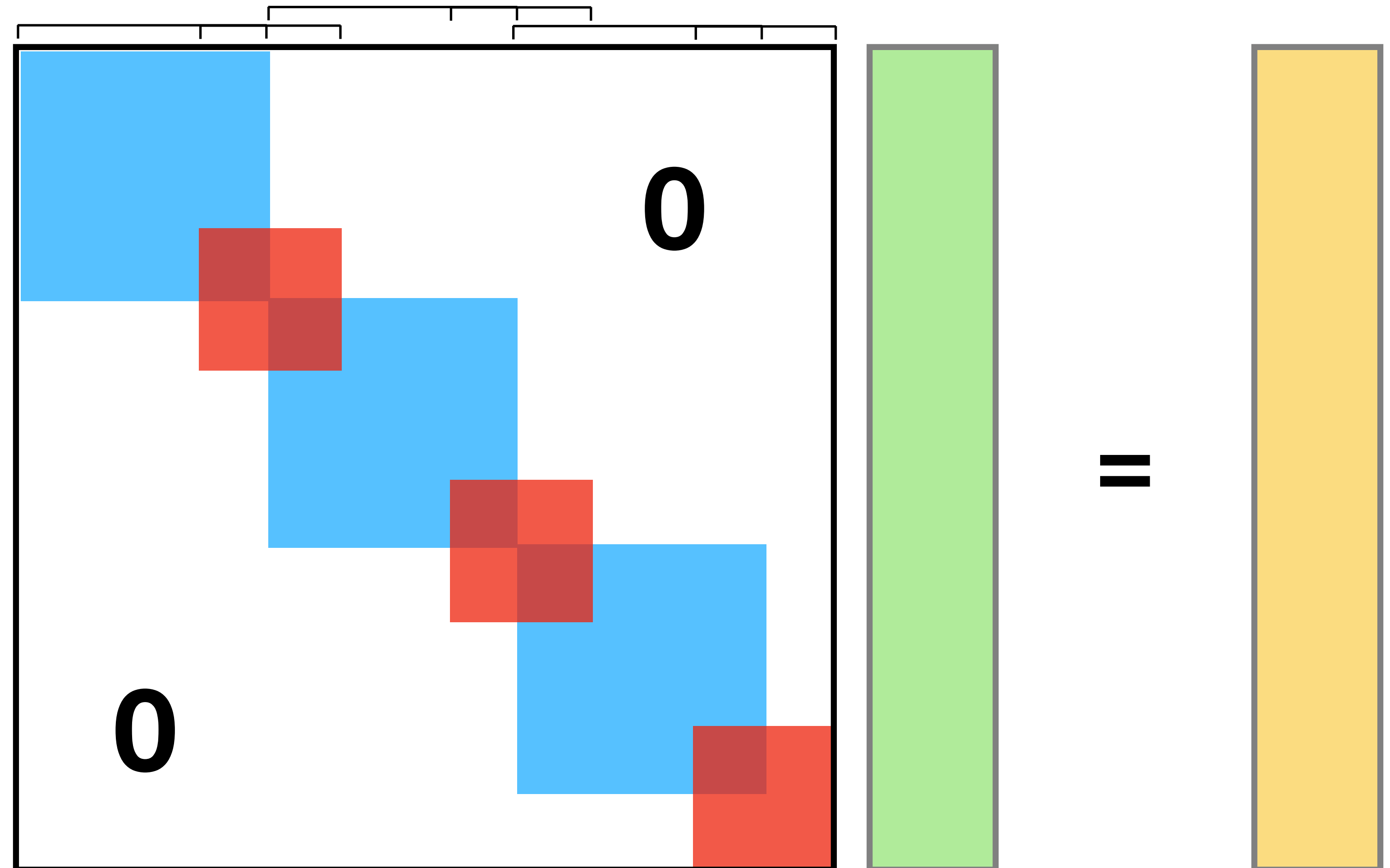
... and the derivatives of the contact constrained dynamics

(Ongoing work discussed by Justin Carpentier)

Whole-body Problem Structure

Sparsity of the Optimization Problem

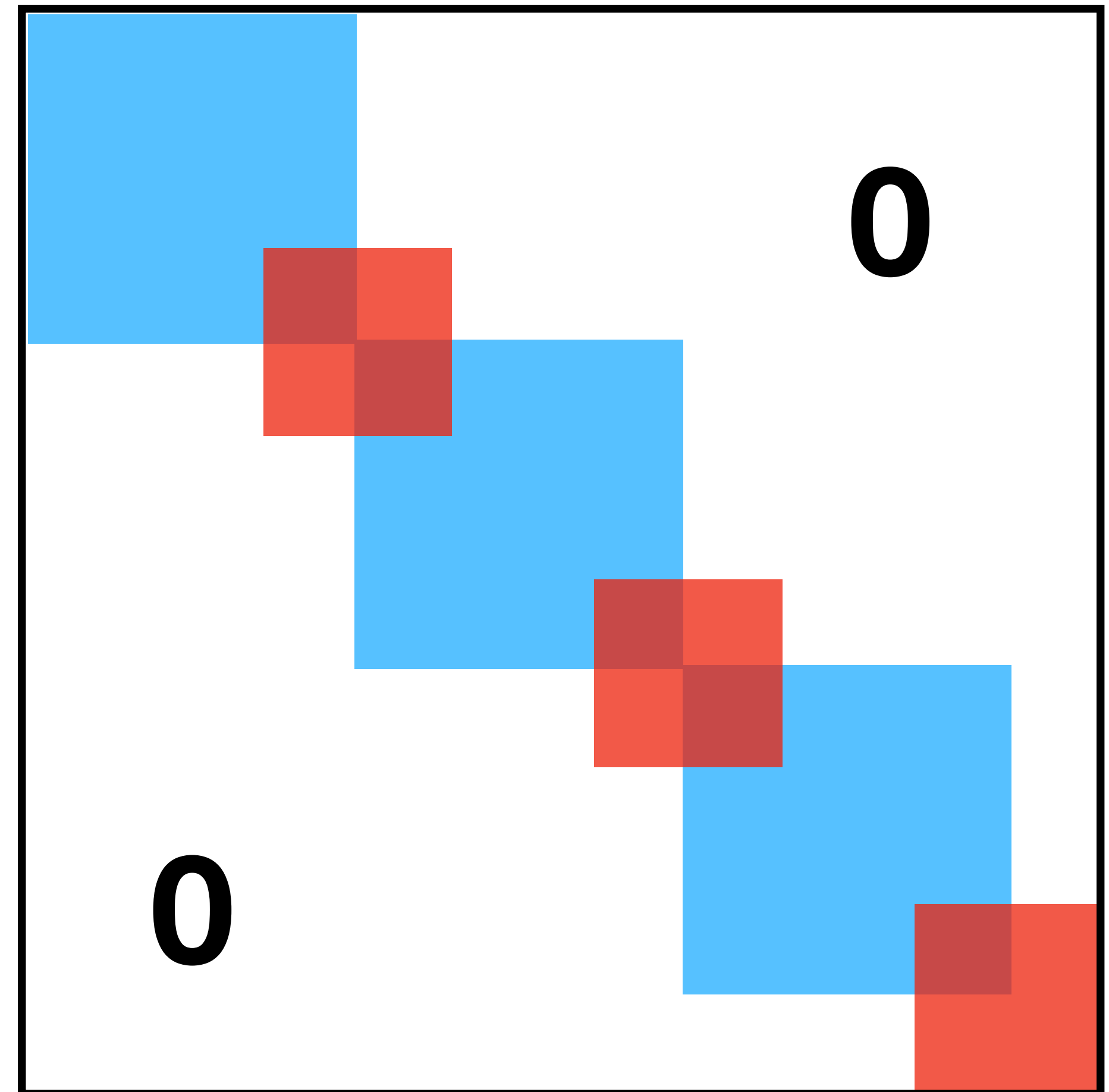
To find the solution,
we need to invert a sparse
matrix like this



Differential Dynamic Programming 101

An efficient way to handle this sparsity

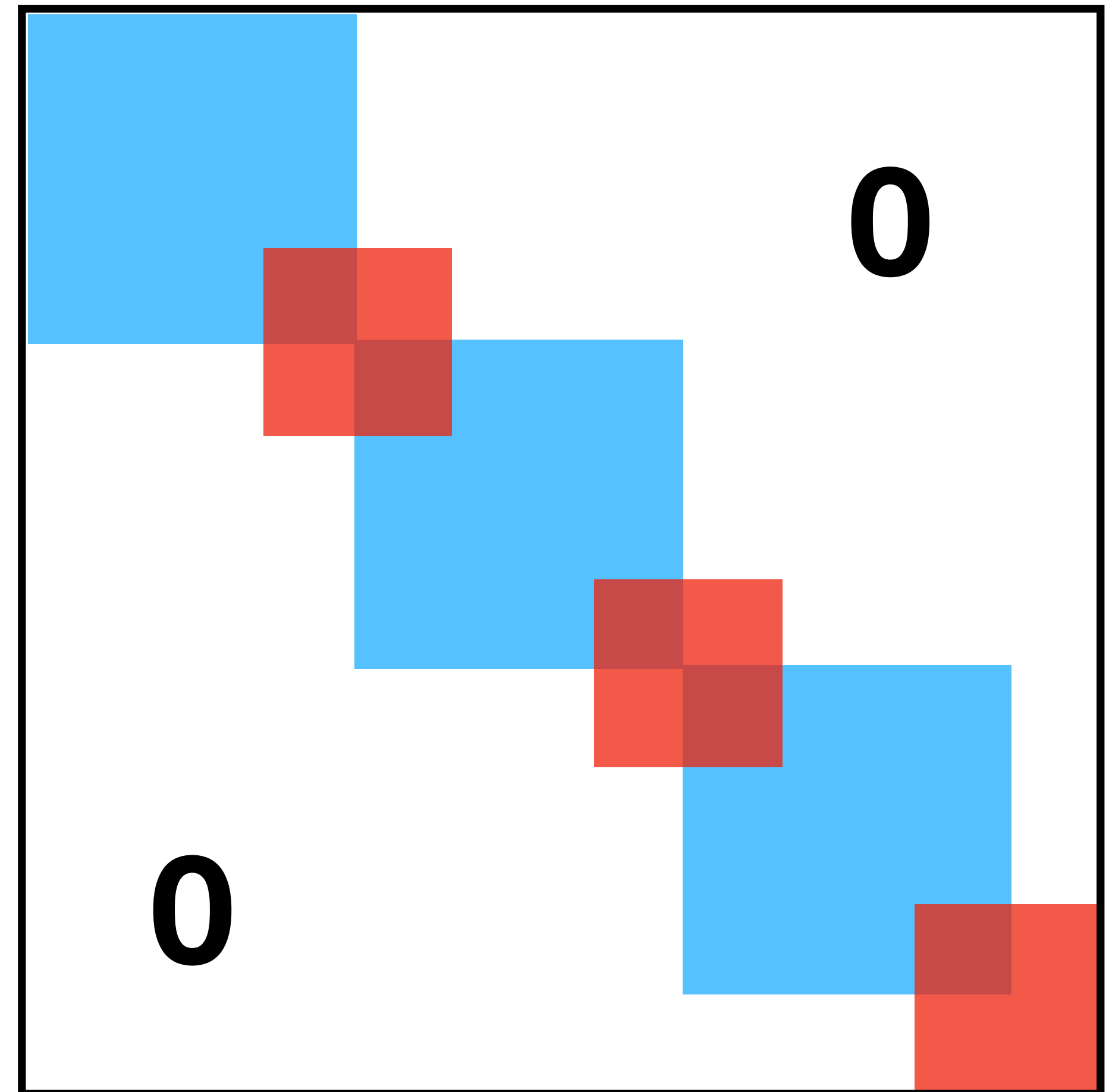
Iteratively invert
one block at a time →



Differential Dynamic Programming 101

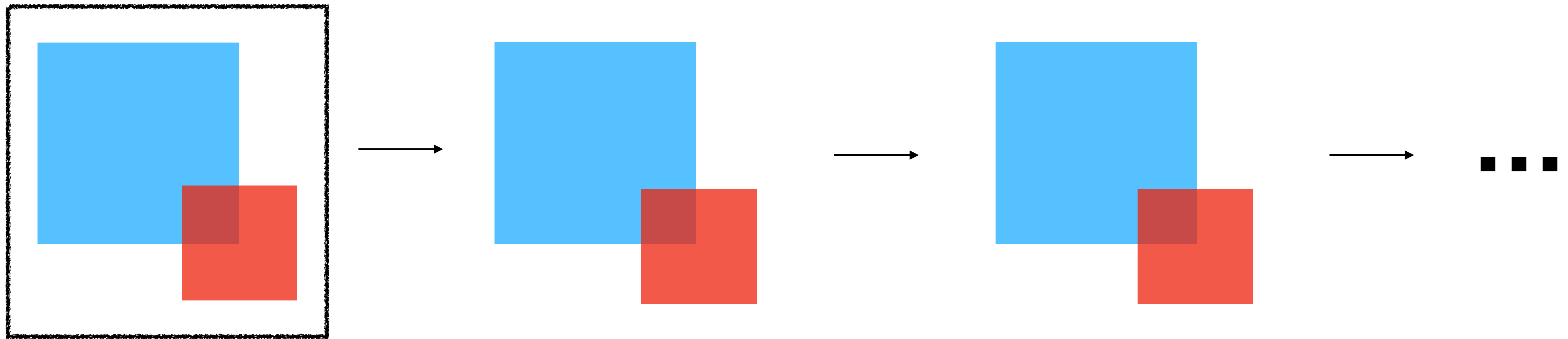
An efficient way to handle this sparsity

Value Function \longrightarrow
Feedback and Feedforward Gains



Crocodyl: Simple API for DDP with Contact

The Shooting Problem

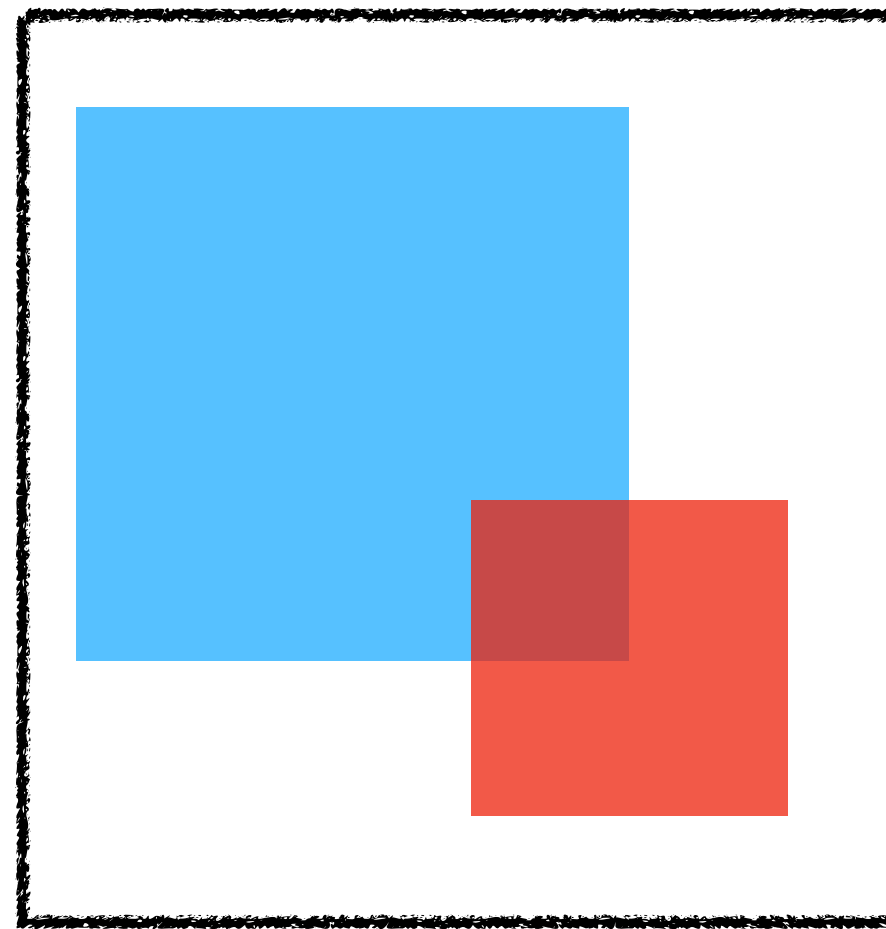


Action Model

$$l^k(x^k, u^k)$$
$$x^{k+1} = \mathcal{F}_s(x^k, u^k)$$

Crocodyl: Simple API for DDP with Contact

The Shooting Problem

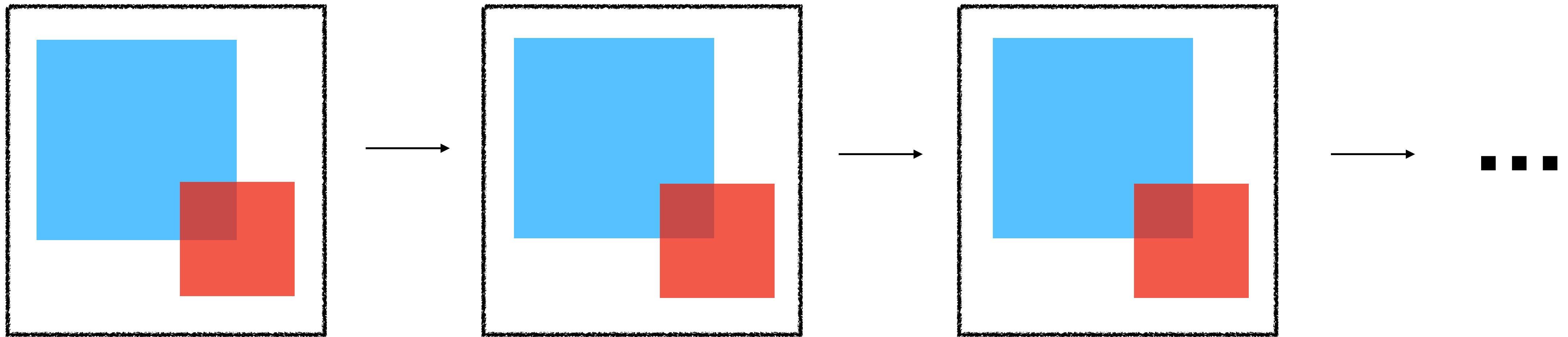


← **calc** Action Model **calcDiff** →

$$\begin{array}{l} l^k(x^k, u^k) \\ x^{k+1} = \mathcal{F}_s(x^k, u^k) \end{array} \quad \frac{\partial}{\partial x}, \frac{\partial}{\partial u} \left(\begin{array}{l} l^k(x^k, u^k) \\ x^{k+1} = \mathcal{F}_s(x^k, u^k) \end{array} \right)$$

Crocodyl: Fast Resolution of DDP

Code Generation Support

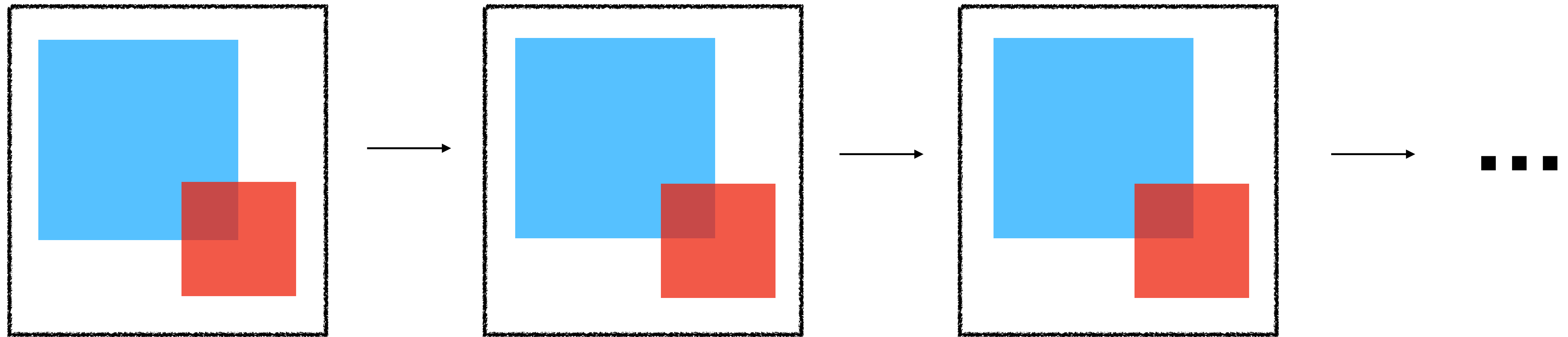


```
23 template <typename _Scalar>  
24 class ActionModelAbstractTpl {
```

- Fully Templated Action Models on Scalar type.
- Highly efficient C source-code generation for calc and calcDiff computations

Crocodyl: Fast Resolution of DDP

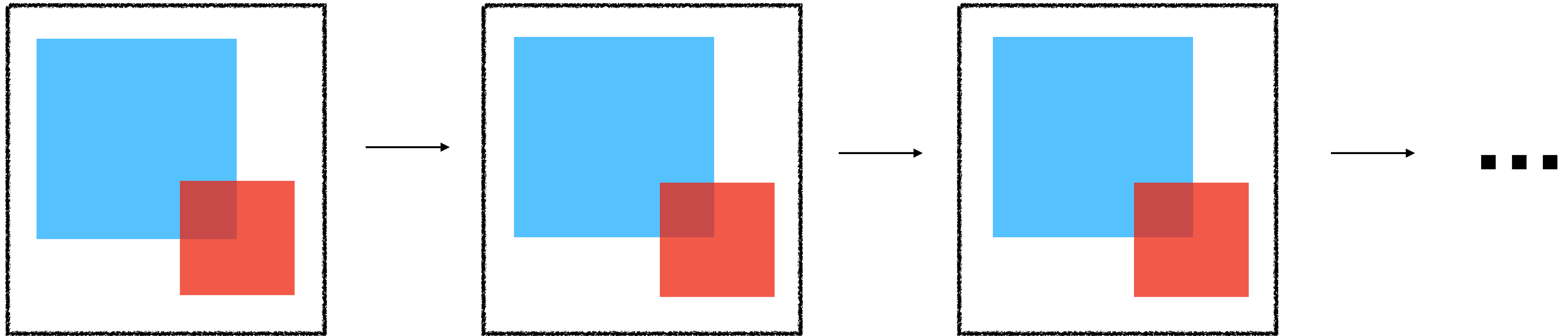
Multi-threading Support



- Parallel Computation of the Derivatives
- 4 threads mean almost 4 times faster computation of derivatives!

Crocodyl: Fast Resolution of DDP

Box Control Constraints



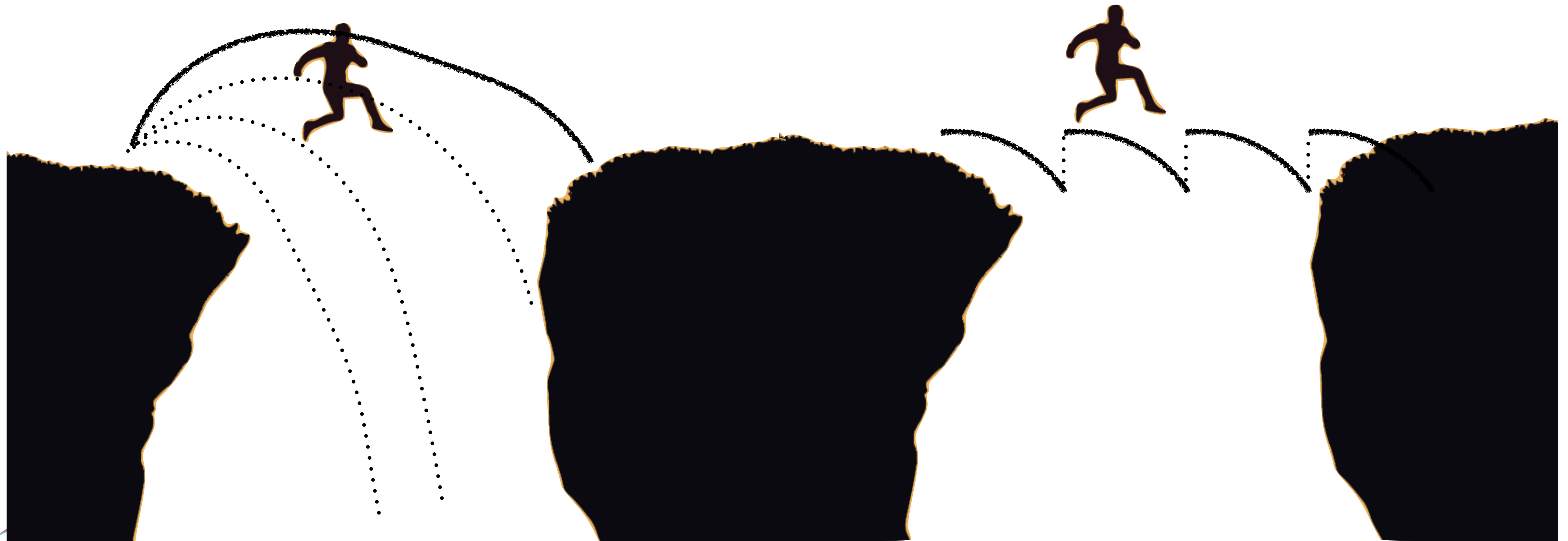
$$u_l^i \leq u^i \leq u_u^i$$

Control inside bounds

- Box-DDP:
Variation of DDP that handles Box constraints on control variables.

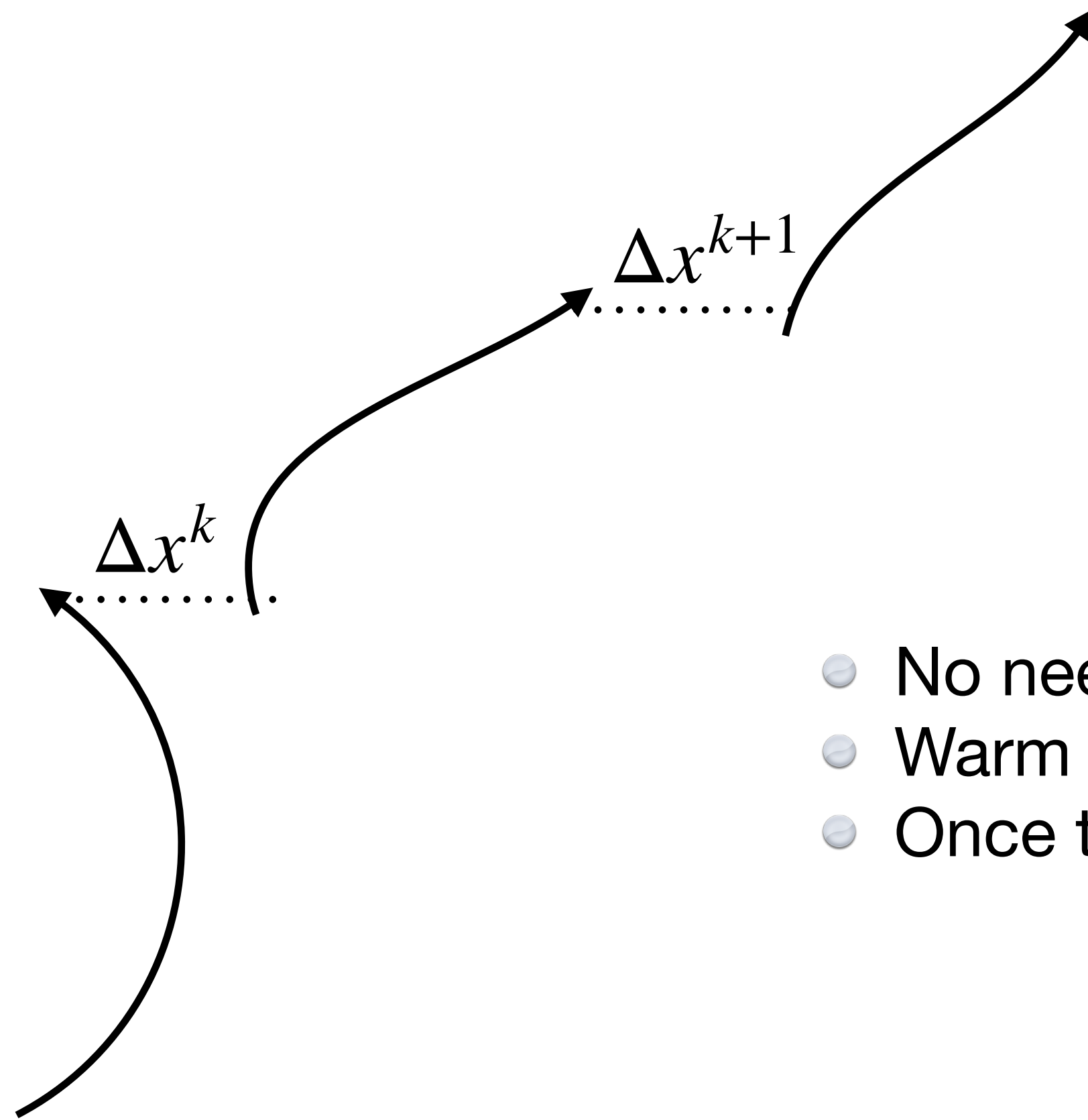
Crocodyl: Feasibility-Driven DDP

Multiple-shooting with DDP

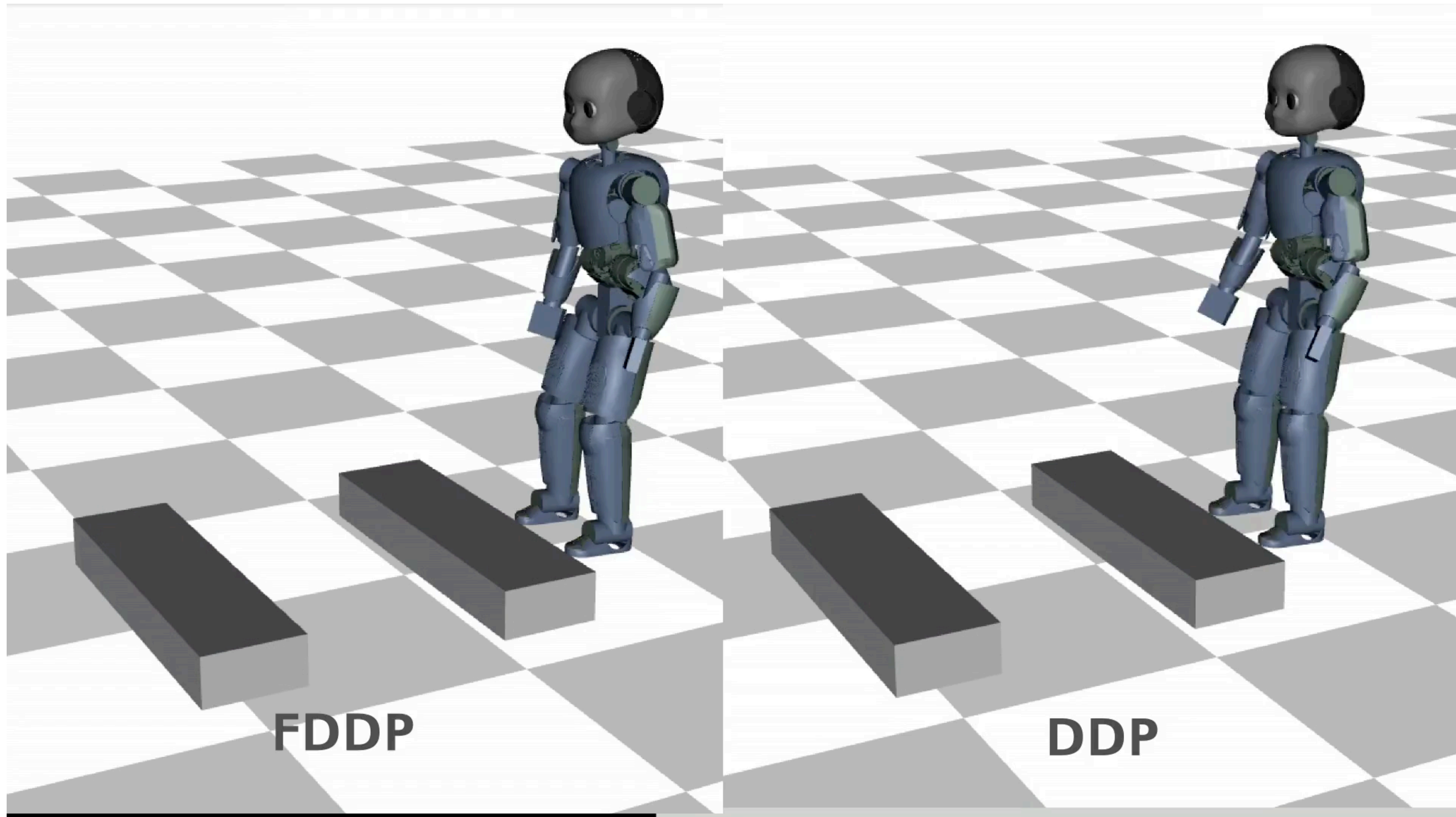


Crocodyl: Feasibility-Driven DDP

Multiple-Shooting: Gaps vs Objectives?



- No need for merit function between gaps and objectives.
- Warm start with an infeasible trajectory and optimize.
- Once the solution becomes feasible, exactly the same as DDP



FDDP

DDP

Benchmarks

for one iteration of the solver

Horizon

100 Nodes

CPU Info

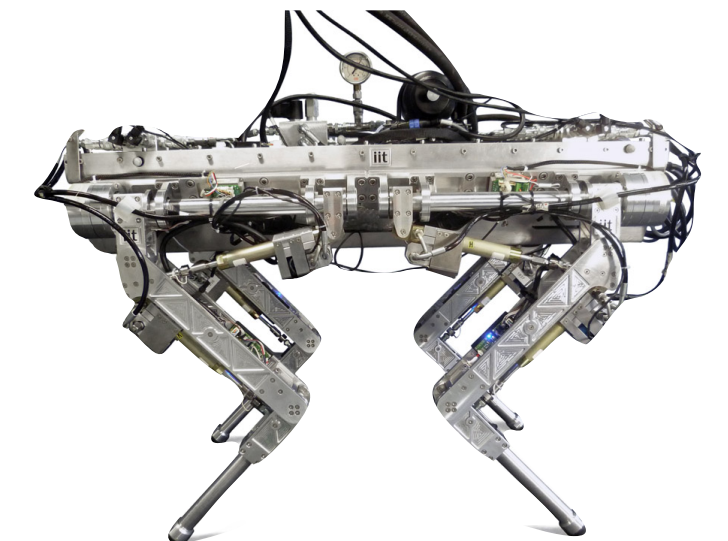
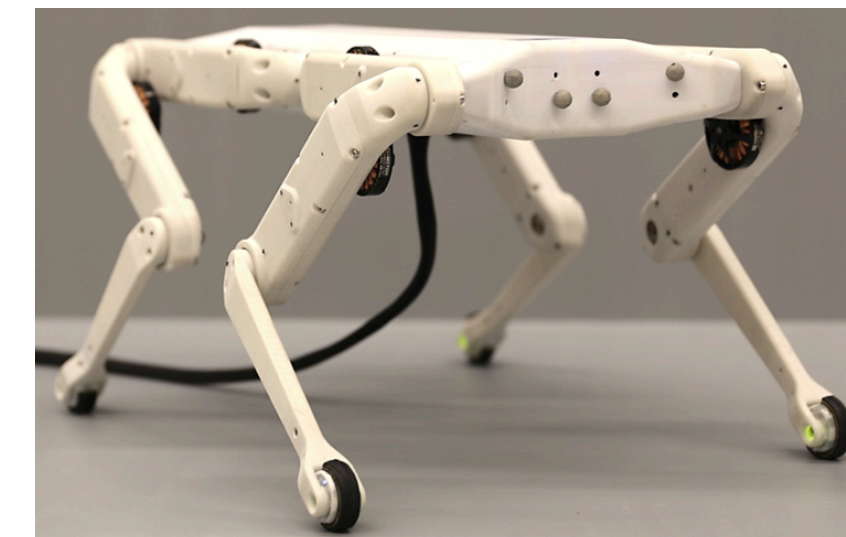
Intel(R) Core(TM) i7-8700 CPU @ 3.20GHz

Code-Generated

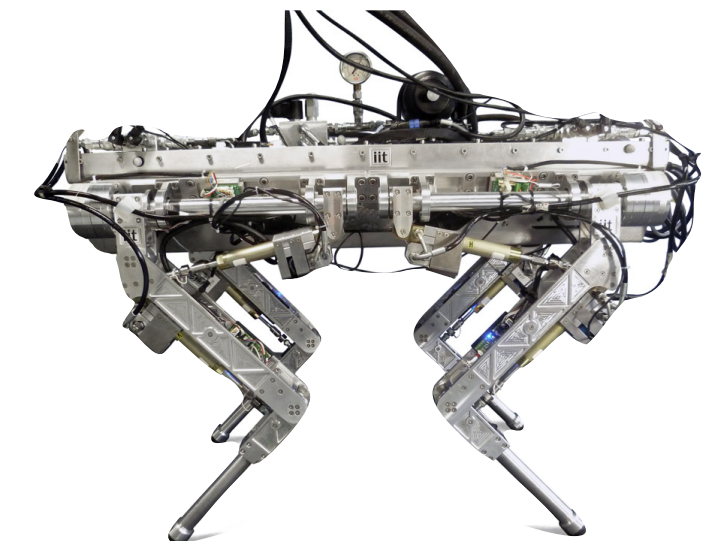
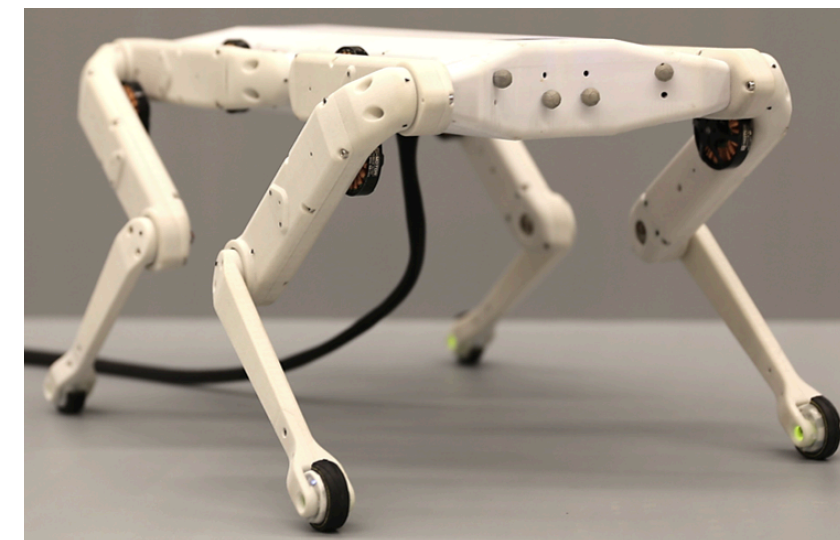
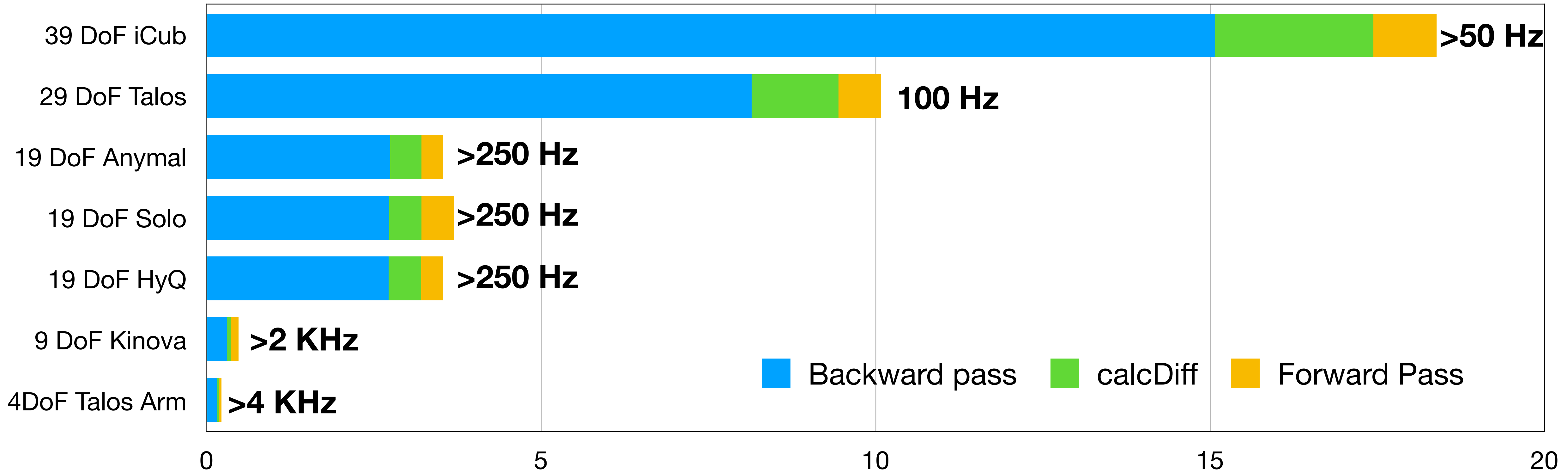
Yes

Multithreading

6 threads

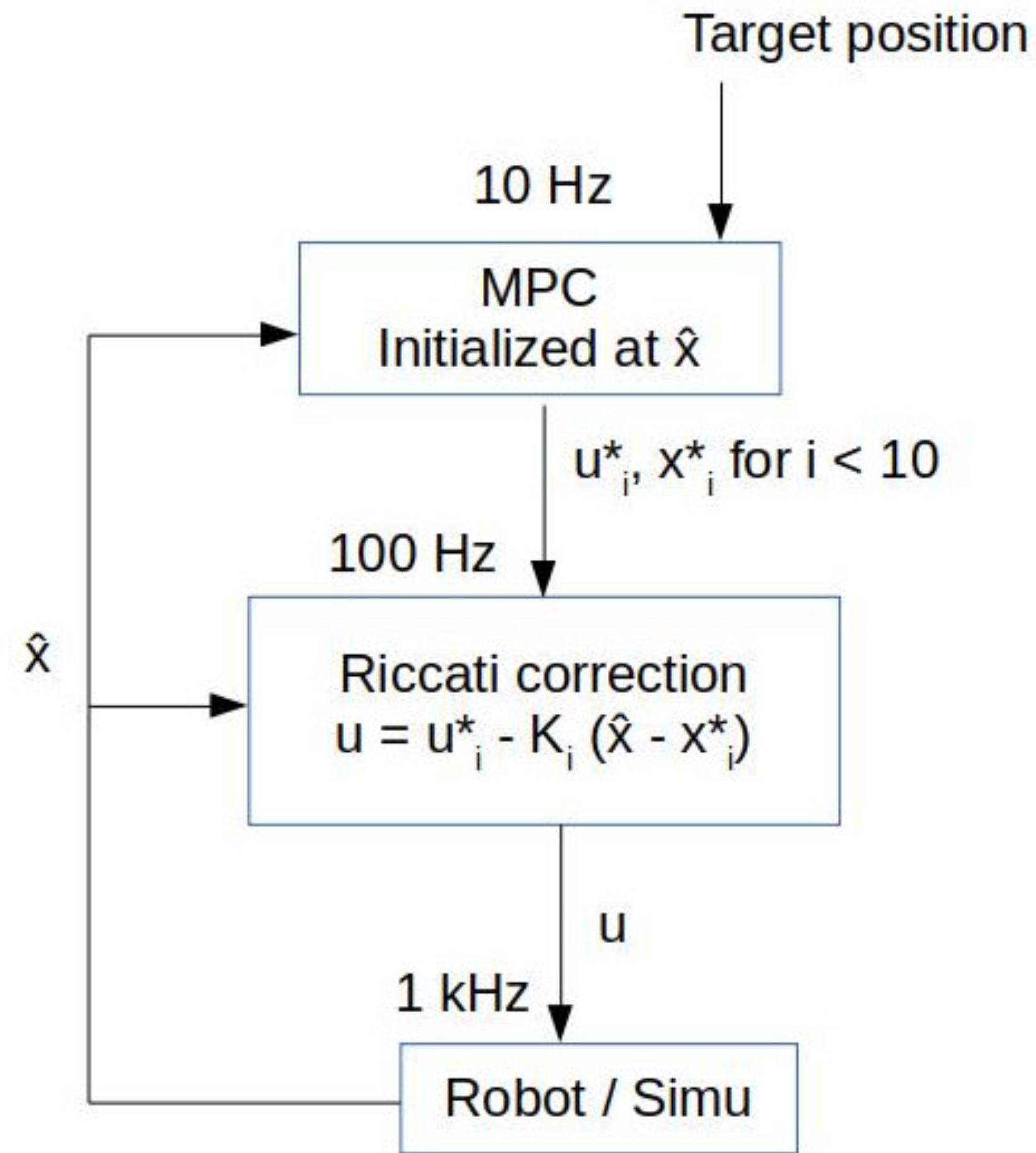


Benchmarks

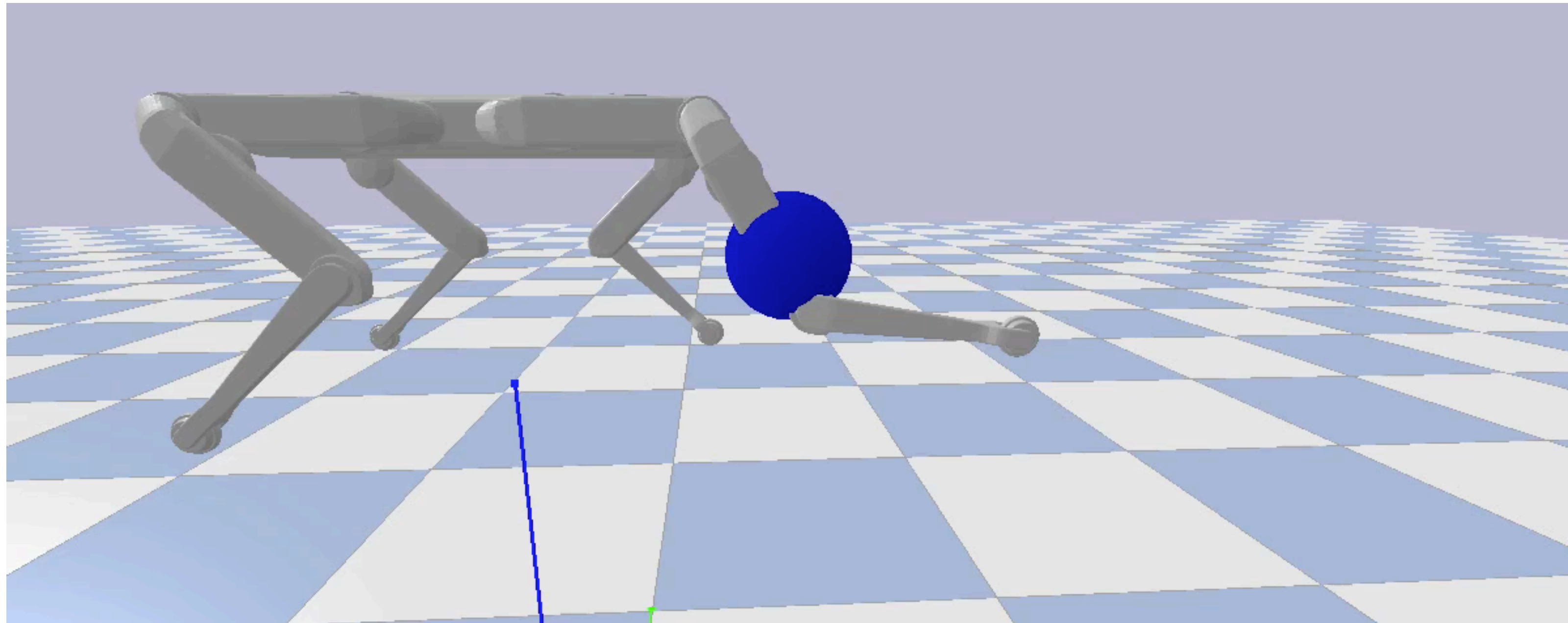


Application: Model Predictive Control

Action Model



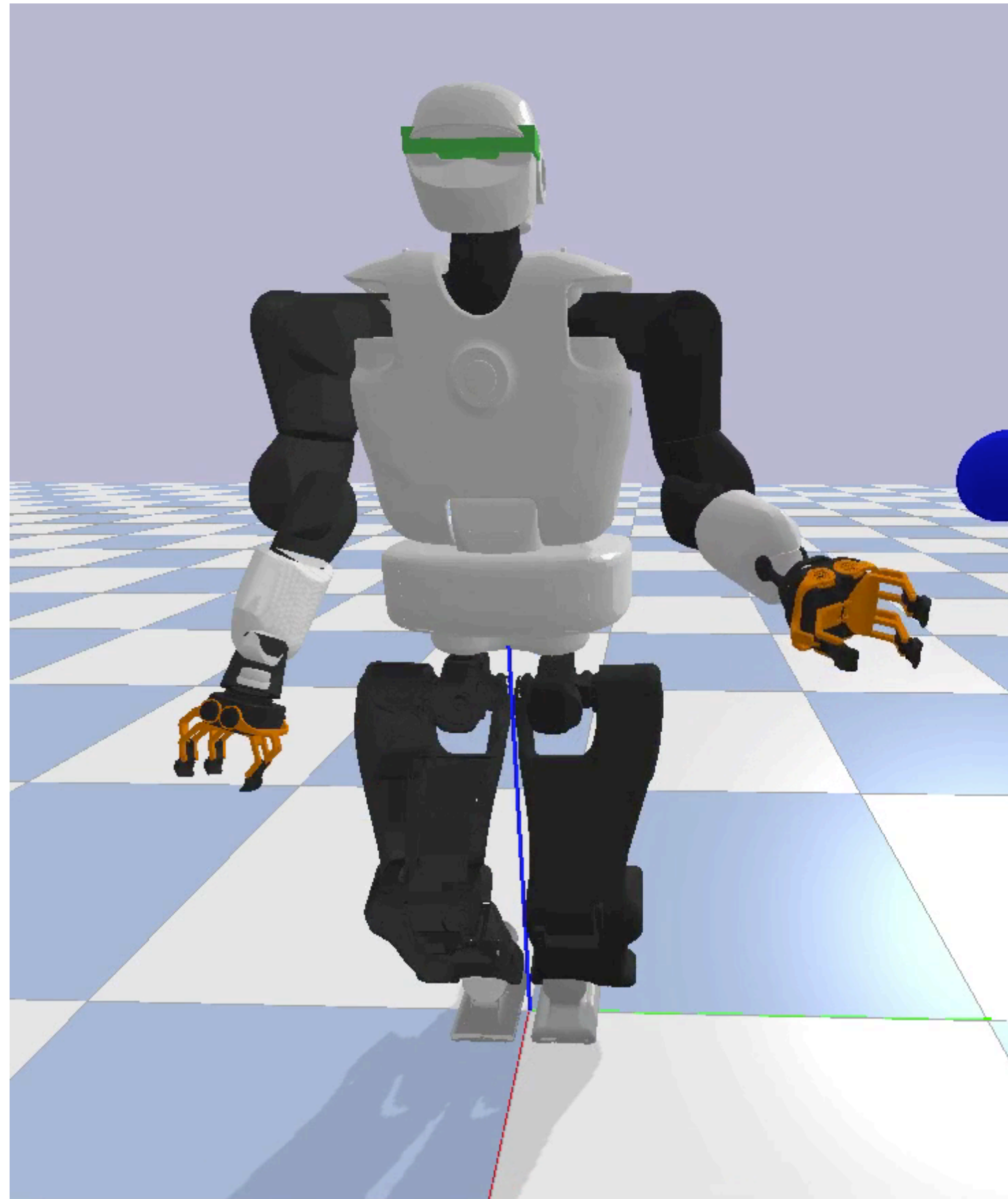
Application: Model Predictive Control



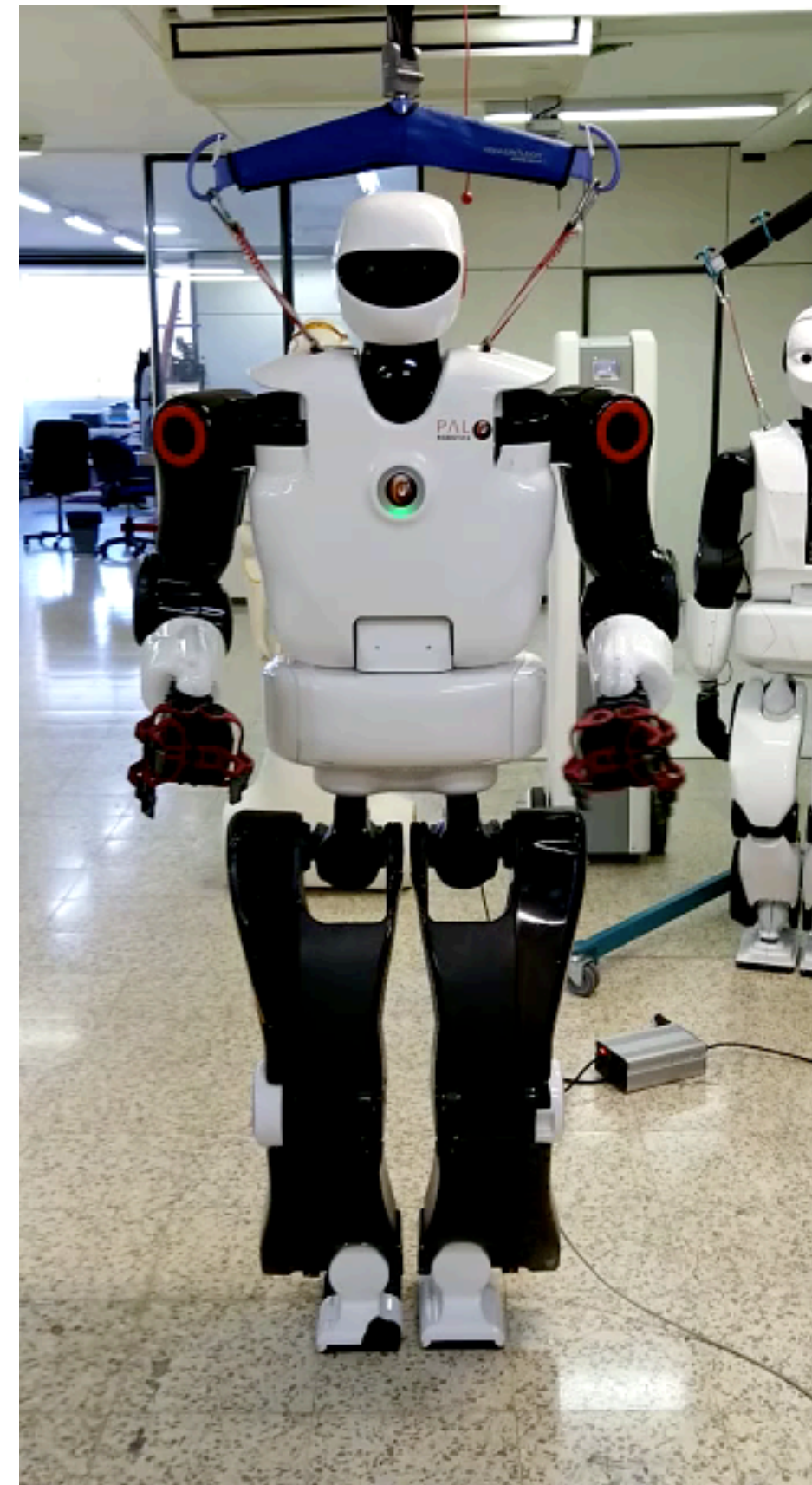
Tracking a Ball
by MPC



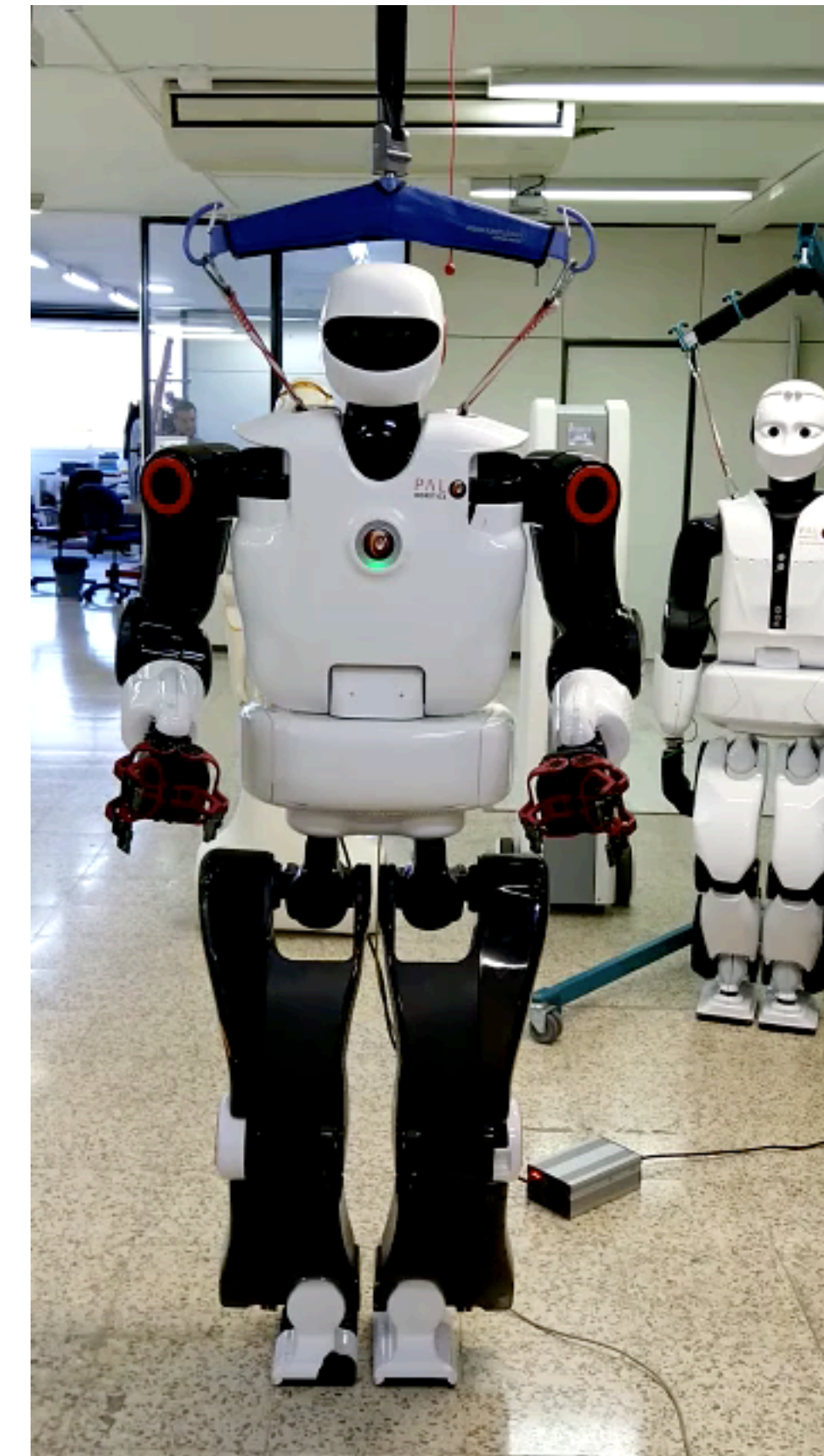
Application: Model Predictive Control



Tracking a Circle by MPC



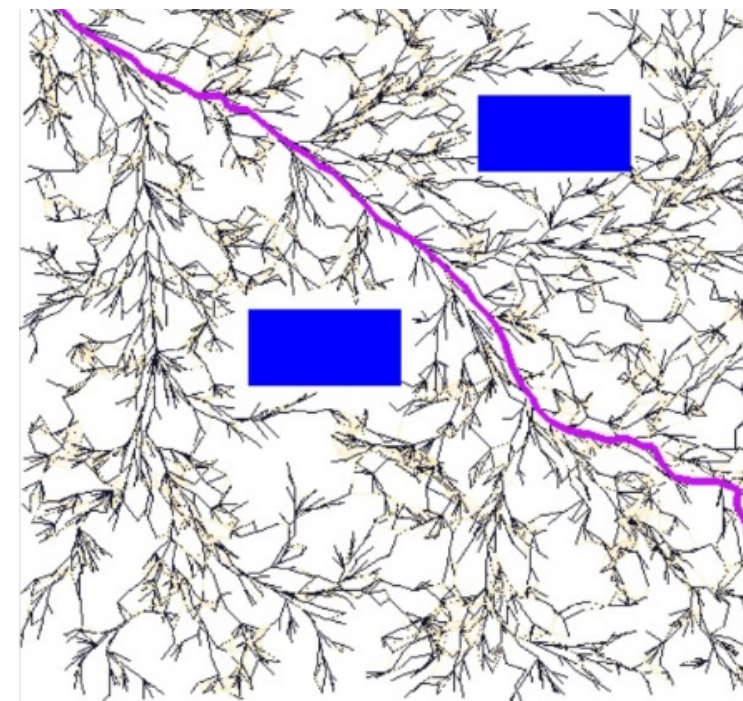
Tracking a Circle by MPC



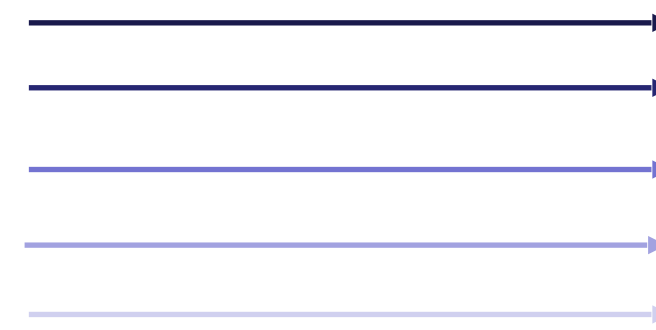
Tracking a Circle with external disturbances



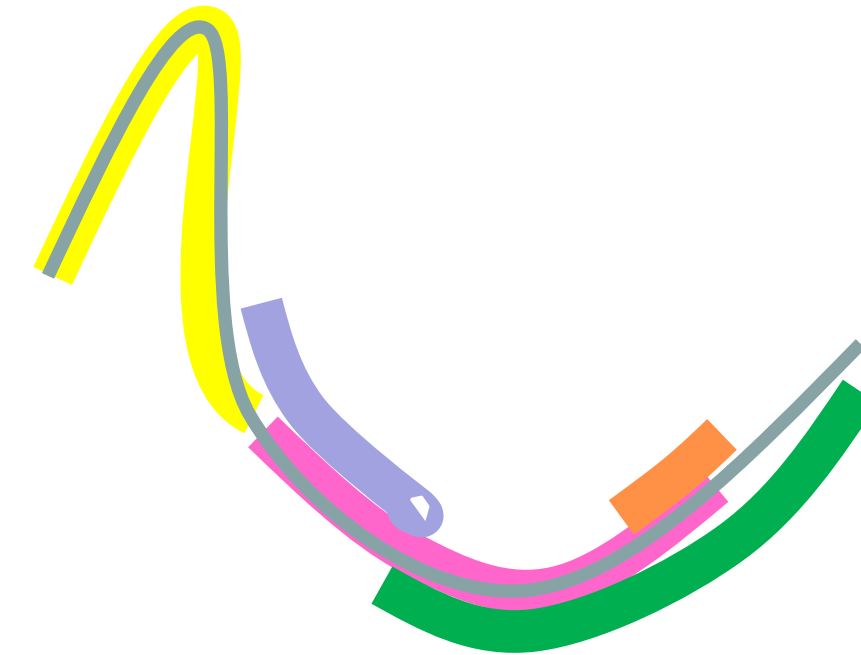
Iterative RoadMap Extension and Policy Approximation



Kino-dynamic
Probabilistic Roadmap
30-50 states, dense connect

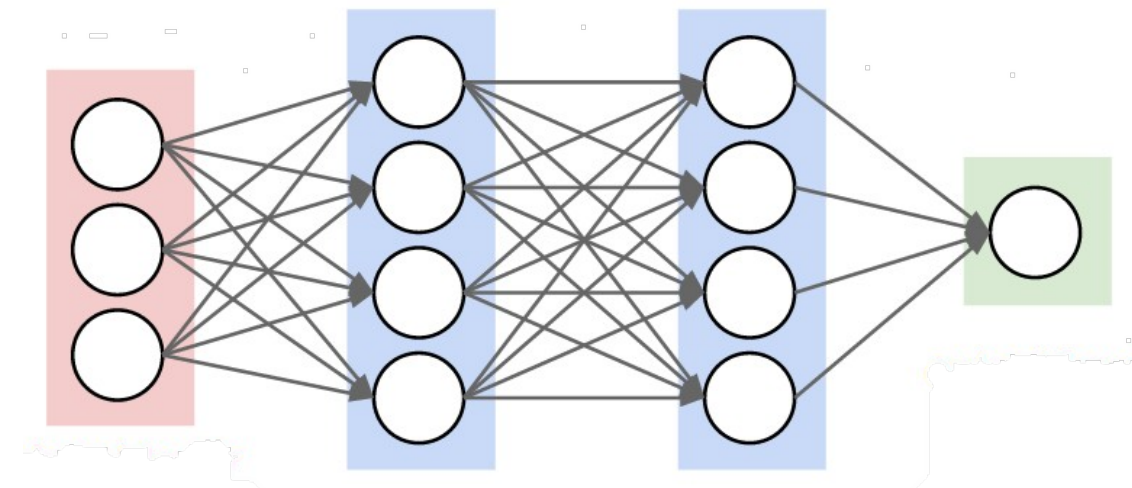


Sampling

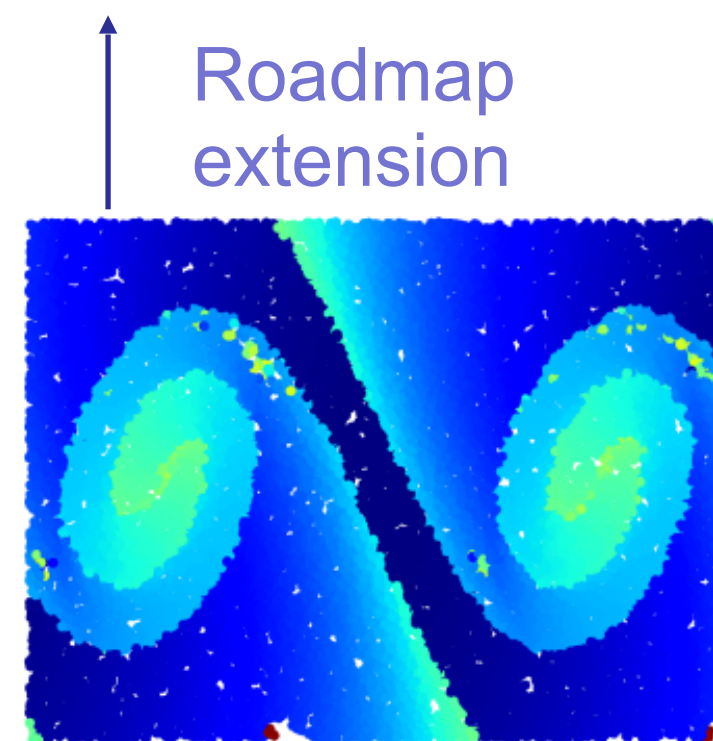


Dataset of
subtrajectories
10-100k items

Regression
(stoch.grad.)



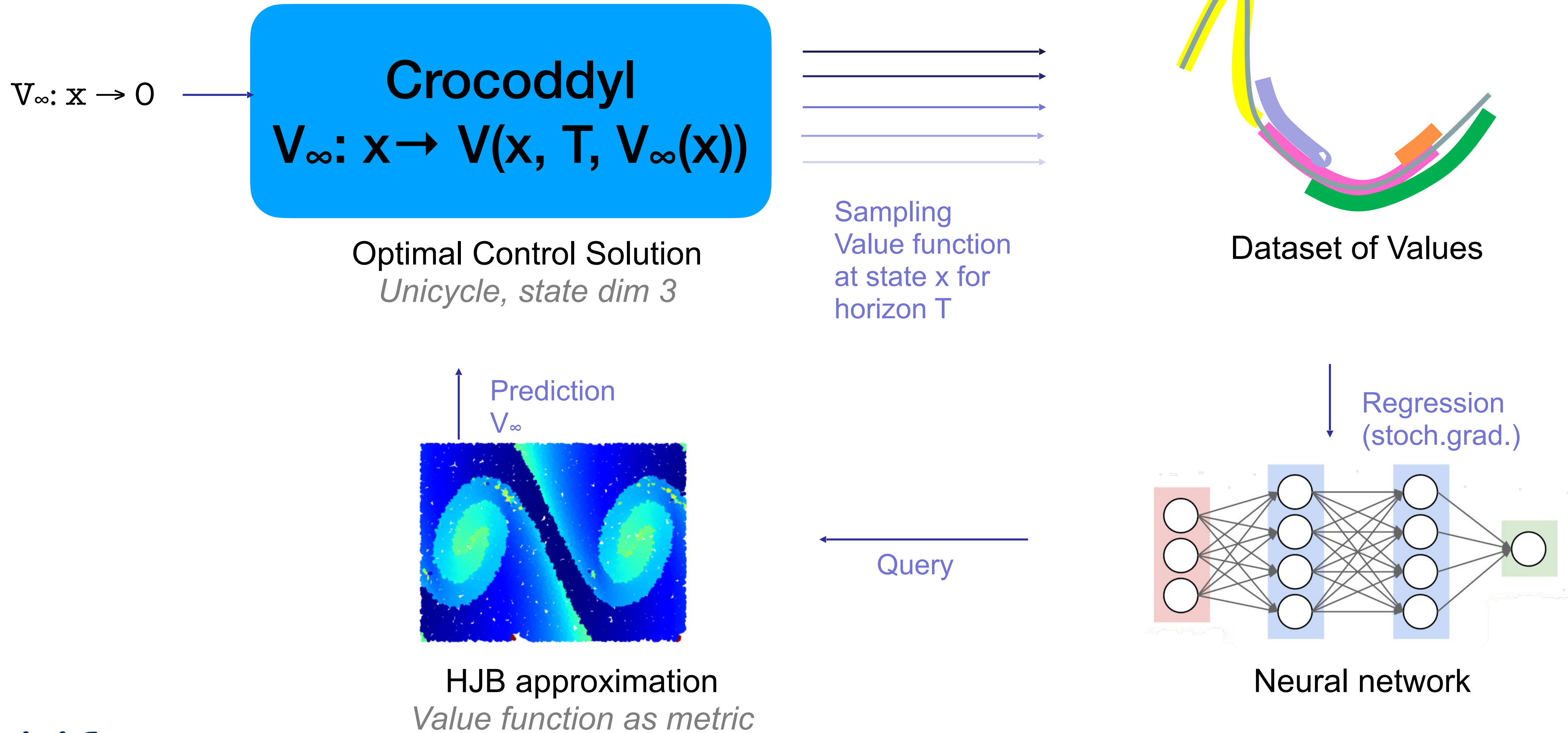
Neural network
2x512 hidden units



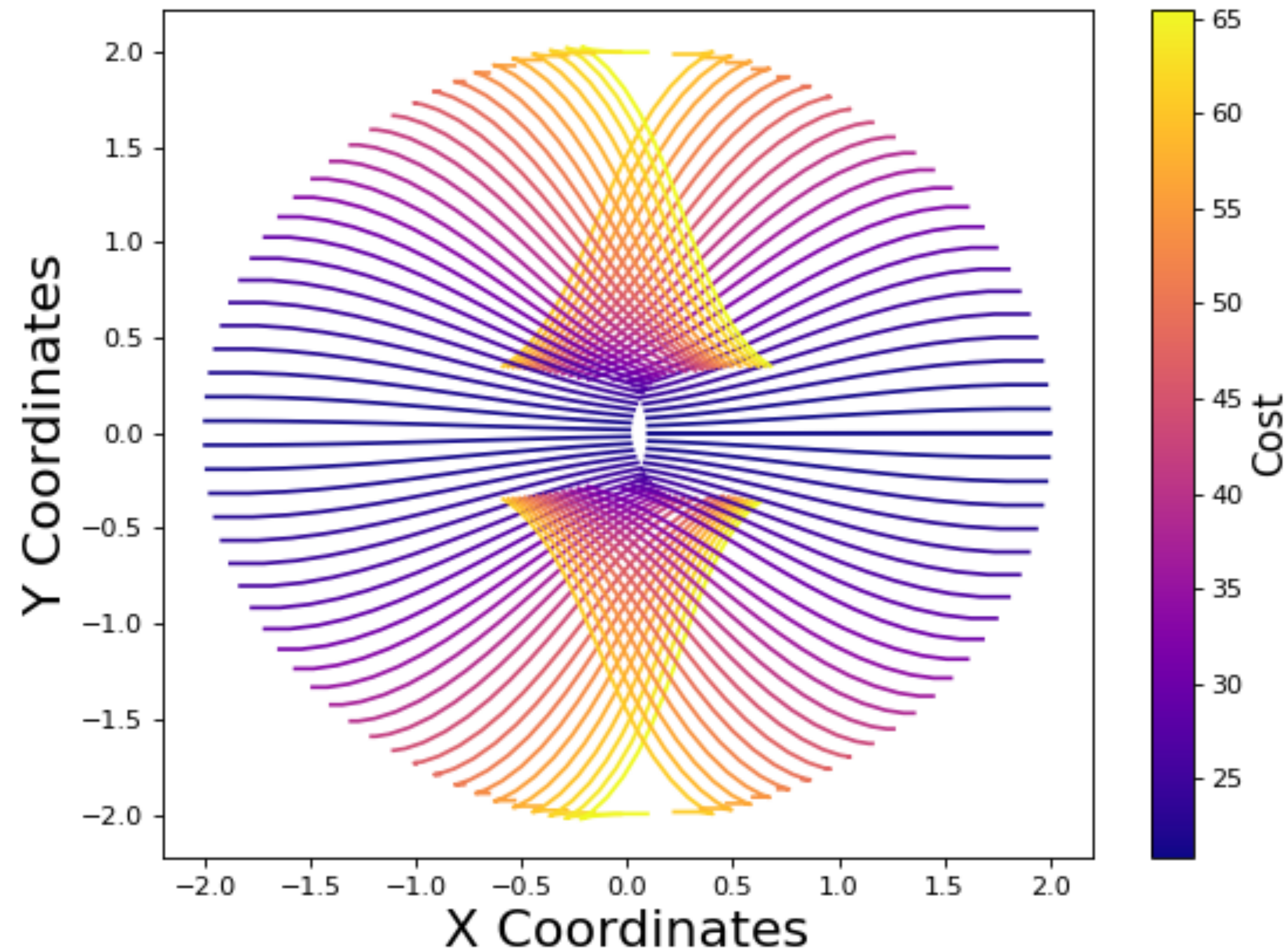
HJB approximation
*Value function as metric
Policy function as warm-start*

Query

Modified IREPA: Iteratively Learning and Extending Horizon



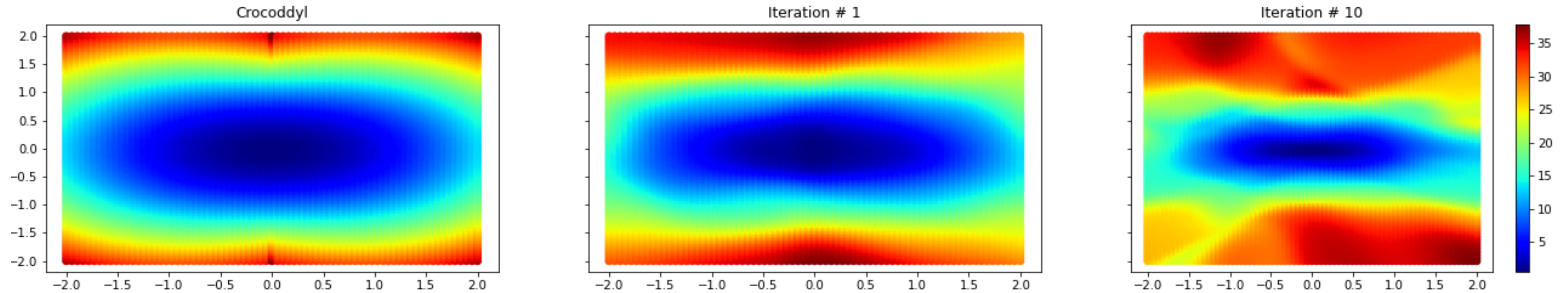
Modified IREPA: Iteratively Learning and Extending Horizon



Trajectory and costs
for unicycle starting
at circle
and going to centre



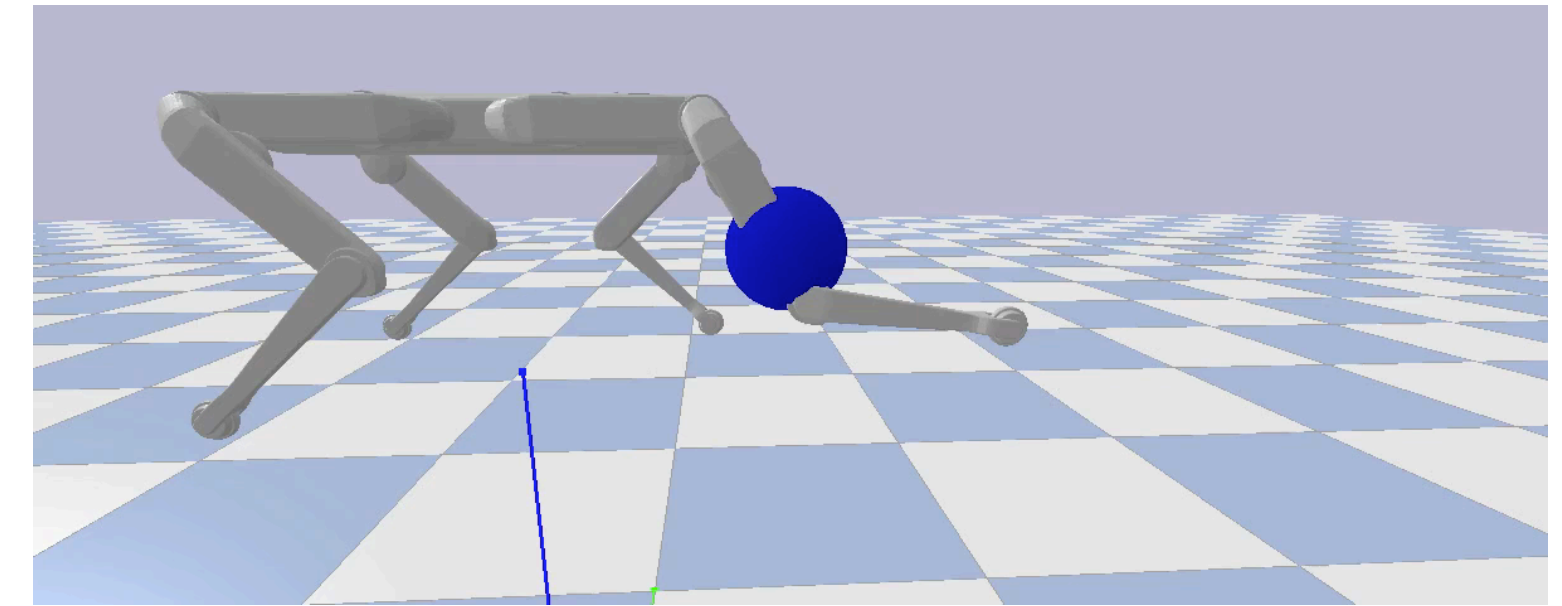
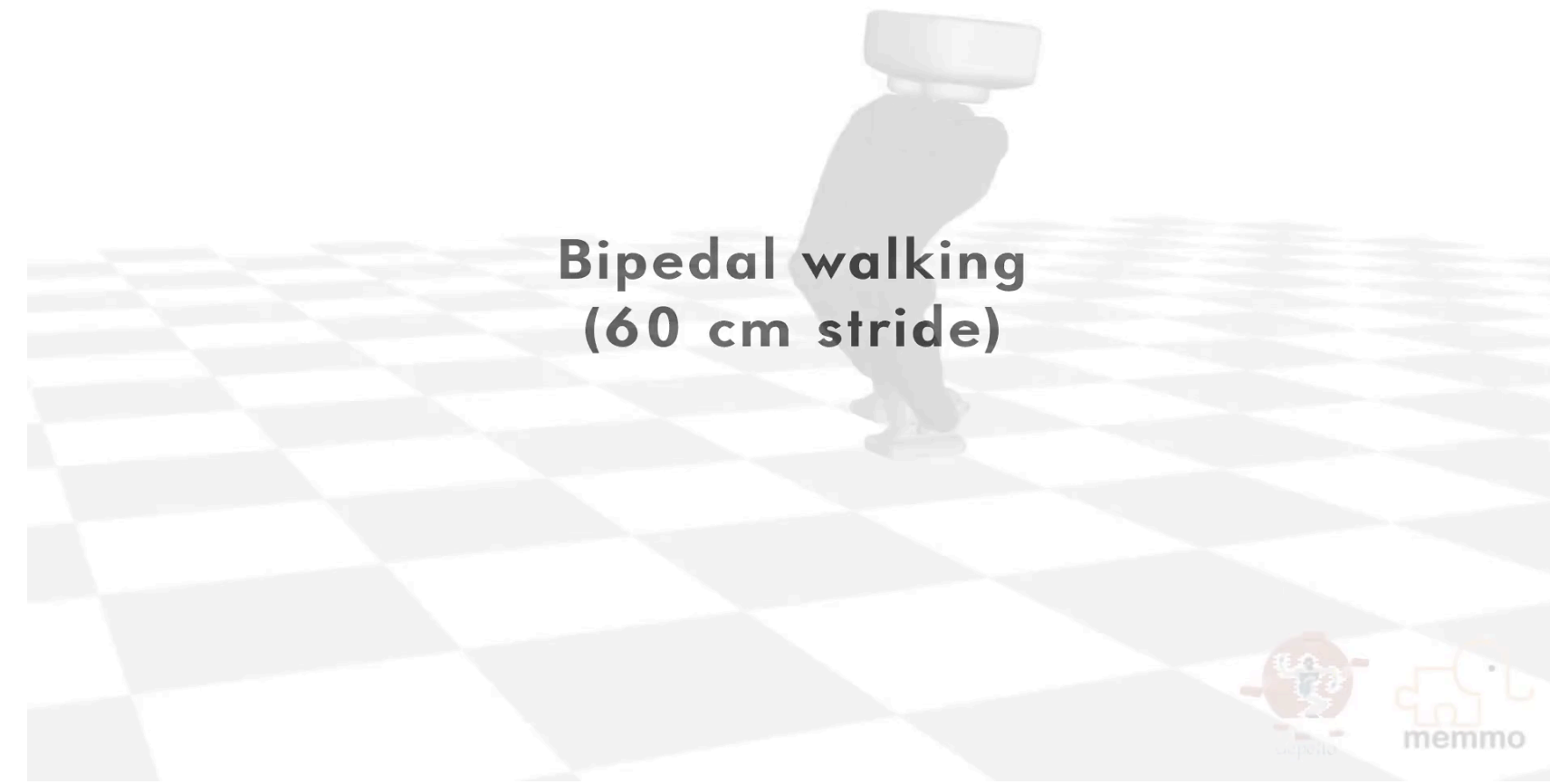
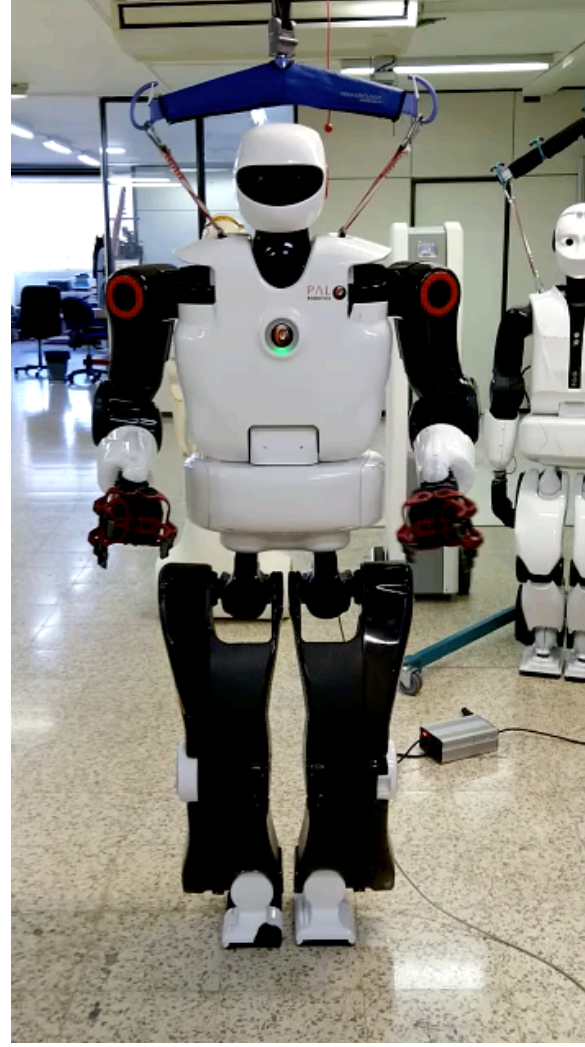
Modified IREPA: Iteratively Learning and Extending Horizon



Value Function Scatter Plot for Crocodyl (IREPA0), IREPA1, and IREPA10 iterations

Convergence
of the
Scheme





Thank you!

